College of Southern Nevada
Course Syllabus
CIT137 - Special Topics: Beginning Python Programming
Fall 2020 – 8/24/2020 – 12/13/2020

NOTE: This syllabus is used for all the sections I teach. You should already know your specific section number.

Course Information - CIT137 - Special topics course that explores a programming language at an introductory level. Topics will include the language's data types, input, output, operators, decisions and looping statements, functions and
other topics specific to the language. This course may be repeated by students who wish to explore up to three different languages, for a maximum of 9 credits. Prerequisite: IS 115 or Instructor approval.
Topic: Beginning Python Programming

Course meeting time/days/location - Online

Instructor Information
Name: Naser E. Heravi
Phone: (702) 651-3148
Office Hours/Location: Office hours conducted via the Conference option in Canvas
Tuesday: 11 am – 2 pm
Wednesday: 11 am – 1 pm
Google Voice number (talk & text) 702-763-1940
Email: Canvas Learning system – Alternate: naser.heravi@csn.edu
Web site: http://bellagio.csn.edu/~nheravi/courses/
Office Mailbox code: HNC201

D. Learning Outcomes - Upon completion of this course the student will be able to:

1. Solve problems using the fundamental syntax and semantics of the language.
2. Create programs that include appropriate loops, decision structures, data structures, and modularization.
3. Use generally accepted principles of good programming style and documentation.
4. Create programs that include files for input and output.
5. Create programs that include error handling.

Textbook A textbook is not required. We will use material from **Net Academy**. I'll provide login instructions on the first day of class.

Late Work policy I do not accept late assignments, nor do I provide makeup assignments. You are responsible for your own Internet connection when working remotely. Work ahead if you know you are going to have conflicts or time constraints. Please schedule yourself accordingly. There are NO MAKEUP exams or quizzes.

Method of Evaluation - Grades are based on exams and projects assigned throughout the semester. All assignments will be submitted via the Canvas assignment dropbox. Detailed instructions will be provided in the text of the requirements for each of the assignments**.** If the Canvas email system fails and you must use a different system to submit your assignments, send your assignments files to my alternate email address. All exams are delivered through the Canvas system. All exams will have strict time limits and detailed information will be

provided at least a week before the date of the exam.

Grade determination Your grade is based 2 exams, and programming assignments.
Midterm Exam - 20%
Final Exam - 20%
Assignments - 60%
All exams may include True/False, Multiple-choice, short answers, and essay type questions. Full details will be provided a week before the start of an exam. The following is how letter grades are assigned based on total percentages of assignments and exams.

100 - 94 A
90 - < 94 A-
87 - < 90 B+
84 - < 87 B
80 - < 84 B-
77 - < 80 C+
70 - < 77 C
60 - < 70 D
< 60 F

Attendance Policy College assumes maturity, seriousness of purpose, and self-discipline for meeting the responsibilities associated with each course. If you will need the instructor to sign documents testifying about your attendance, **YOU** must come to the instructor after each class you attend to let her know you were there. Class participation is a strong aspect of this course and your participation is always encouraged.

Academic Integrity Taking the words of others or presenting the ideas of others as your own not only limits your academic research skills, it also violates the CSN's Student Academic Integrity Policy. Cheating on exams or other course work also violates the CSN Student Academic Integrity Policy. You can find more information about CSN's Academic Integrity Policy at https://at.csn.edu/documents/student-academic-integrity-policy. The minimum penalty for such offenses in this course is to fail the assignment. Failing the course will also be considered as an option. Infractions of the CSN Student Academic Integrity Policy may lead to suspensions, expulsion, transcript notations or other sanctions.
You SHOULD NOT attempt to pay anyone to complete your work. You SHOULD NOT consult any web sites that provide answers to assignments.

Disability Resource Center - The College of Southern Nevada is committed to making physical facilities and instructional programs accessible to students with disabilities. If you have a disability that may have some impact on your work in this class and for which you may require accommodations, please visit the Disability Resource Center (DRC) so that such accommodations can be considered. All discussions will remain confidential. The Disability Resource Center (DRC) has offices at all three campus locations as the focal point for coordination of services for students with disabilities. If you have a physical, emotional, or mental disability that "substantially limits one or more major life activities (including walking, seeing, hearing, speaking, breathing, learning and working)," and will require accommodation in this class, please contact the DRC at WC (702) 651-5644 , or email at WCDRCStaff@csn.edu at NLV (702) 651-4045, or email at CYDRCStaff@csn.edu and at HNC (702) 651-3795, or email at HCDRCStaff@csn.edu. For Deaf and Hard of Hearing Services contact (702) 651- 4448, or email at Deaf.HH.Services@csn.edu. Students that receive accommodation letters, please meet with me to discuss the provisions of those accommodations as soon as possible.

Disclaimer This syllabus is subject to change with advance notice. Notices will be posted in the online forum. It is your responsibility to stay informed.
Tentative schedule Please look at the end of this document for the tentative course schedule of activities.
Student Rights & Responsibilities When you choose to become a student at CSN, you accept the rights and responsibilities of membership in CSN's academic and social community. You can find policies covering students such as the Student Conduct, Students' Right to Know, Students' Academic Integrity, and Disruptive and Abusive Student in the following locations:

- Catalog and Student Handbook: https://www.csn.edu/catalog in the Policies and Procedures section.
- CSN Website: https://www.csn.edu/policies-procedures under the heading "Student Policies."

College Library Services CSN Libraries provides support for students completing assignments that require research and the use of information. Librarians are available to students for one-on-one assistance locating and citing quality information either online (https://library.csn.edu/ask/) or at one of our campus libraries. Find more information on our website (https://library.csn.edu/)

References Safari Tech Books available through the library offer an excellent source of supplemental resources that you may use for this course.
To find Safari Books Online, go to the library's web site at: library.csn.edu Click the Browse Databases button. In the A-Z Databases page that appears, click S to filter. The link to **Safari Books Online** should be at or near the top of the list. Initially, you will have to enter your student email address, then create an account with Safari. Subsequently, you will use your email address and your Safari password to access the Safari resources.

Required extra- or co-curricular activities All activities are based on projects and exams assigned throughout the course. Any required extra activities will be clearly explained in class.

Safety This class does not have an experiment lab and therefore we will not be concerned about following specific safety strategies.

Additional fees There are no additional fees for this course.

Additional Information
CSN Student email All students enrolled at CSN have a CSN Student Email account. Beginning February 1, 2020, all information from the college will be sent to your CSN-issued student email address (enrollment information, financial aid information, cashier information, college events, etc.). **It is extremely important that you check your student email daily.** You can access your student email through GoCSN (go.csn.edu). Once you validate your student email address you will have access to Microsoft Office 365 for up to five devices and 1TB of OneDrive storage. www.csn.edu/email

Important Note If you have any concerns about this course and/or me, please contact me first. If I cannot resolve your issue, please contact CIT Department Office at 702-651-5976. You will be directed to the appropriate Program Director or the Department Chair. You will remain anonymous, if possible, and all communications will be strictly confidential. Please DO NOT wait until the last minute to make your concerns known to me and/or to the CIT Department.

Software requirements The Canvas Learning Management system can be run on most popular web browsers such as Internet Explorer, FireFox, Safari, etc. Canvas runs on Windows, Mac, Linux, iOS, Android, or any other device with a modern web browser.

Python is available from: http://www.python.org/download/ - **Available for both Mac and Windows -** Detailed information on installation and use will be provided in Canvas.

Printing @ CSN: Printing in CSN classrooms, computer labs and libraries falls under the new Print Wise initiative, designed to help save natural and fiscal resources. Print Wise provides each CSN student with a $10 credit toward printing at the start of each semester, which will provide for up to 200 black and white copies at 5¢ a page, or 40 color copies at 25¢ a page. After that, you may put money into your account online or at the CSN Cashier's Office to purchase additional prints at the same rate. It is **your responsibility** to maintain your printing accounts to cover printing expenses during each semester.
Advising & Coaching Services - Advisor/Success Coaches help students assess academic strengths and limitations, learn academic success strategies, explore careers, declare a major, navigate the educational system, access campus and community resources, and connect to campus life. The department also manages the CSN Faculty E-Alert System assisting instructional staff by working with students on strategies and interventions that lead to successful course completion.

Charleston Campus	Bldg. D – Student Services Area	651-7367
North Las Vegas Campus	1100 Student Services Area	651-2626
Henderson Campus	Bldg. B – Room 120	651-3103

Counseling & Retention Services - Counselors assist students who are on: academic warning/probation/suspension and financial aid warning/suspension. Counselors prepare academic suspension and financial aid appeals. Counselors help students who are having academic challenges and those who have been referred by their instructors through the MyCoyotePLAN Early Alert program. Counselors connect students to college and community resources and help them evaluate their options to make informed decisions. For more information about Counseling & Retention Services, please visit: https://www.csn.edu/counselingdepartment

Additional Notes
My responsibilities:
1. I will reply to your e-mail messages within one day. Replying to phone calls may take at most two days.
2. I will make sure to accommodate all your learning needs and will answer your questions in a timely manner.
3. I will try my best to resolve any issues.
4. I will return feedback and grade on assignments and exams within one week of the due date.

Your responsibilities:
1. You will stay active in classroom discussions and activities. Let me know if you find any discrepancies in the syllabus, course material, or activity due dates, as soon as possible.
2. You will monitor the deadlines for projects and exams and ask questions.
3. You will do your best in class and will not hesitate to ask for help.
4. You will review my feedback on your assignments and exams and let me know of any questions or concerns as soon as possible.

Withdrawal Policy - Instructors do not have the option of withdrawing students. For official withdrawal dates and other IMPORTANT college dates, look at the online schedule at: https://www.csn.edu/semester-calendar-dates

You are strongly encouraged to discuss your decisions with an academic counselor, academic adviser or success coach AND Student Financial Services, because these decisions may affect your financial aid and Satisfactory Academic Progress. Students receiving financial aid may find their awards reduced.

If you wish to receive a W in lieu of a grade, you MUST withdraw yourself officially from the class. Once you have withdrawn (dropped), you must discontinue attending class. Alternatively, you may wish to change from Credit to Audit and continue to attend the class.

Change to Audit: Use this form (https://at.csn.edu/sites/default/files/documents/auditing_classes_form.pdf). Print the form and fill it out, check the boxes, sign and date. Submit the completed form in person at the Registrar's Office. In order to avoid visiting the registrar's office in person, you may scan or photograph the signed form and send it, using your CSN student email, along with a clear color copy of your state ID to MyCSN.Updates@csn.edu

The following dates are for 16-week sessions:

August 26 - Last day for 100% refund
September 6 - Last day for 50% refund
September 6 - Last Day to Drop a Class WITHOUT a Grade of W
October 30 - Last Day to Officially Change from Credit to Audit
October 30 - Last Day to Drop a Class WITH a Grade of W
November 26 – November 27 – Thanksgiving break
December 16 - Grades are Due from Instructors

CLASS POLICIES All exams will be taken online administered through the Canvas system.
Due to the Covid-19 issues, until we are back to normal operating schedule, you will take your exam from anywhere with access to Internet.
All the course material is available online in Canvas. While the design of this course allows flexibility in your scheduling, please realize that the deadlines are just as strict as any other course. You should check the calendar and discussion postings daily and allocate your time accordingly to complete the readings and to be prepared for the exams. Due dates will be strictly adhered to. You will use the mail and discussion features of Canvas to contact me or ask questions.

A note on the online/Hybrid environment: To stay on task, I release chapter material and assignments on a timely basis. Exams can only be taken during the scheduled period. If you like to get material earlier than the rest of the class, send me an e-mail message and I will give you access to the material. The links to assignments and exams will disappear after their respective due dates. Some students have complained that some links disappear from time to time. This is most likely due to system issues or incommutability with your web browser. Please send an e-mail message informing me about any links that have disappeared from your view.
Online sections offer flexibility where you need to manage your time to achieve success. I will assign programming projects that will be graded, and you will have to take exams by specified due dates**. It is extremely simple to ignore due dates and fall behind which I hope we can seriously avoid!**
Hybrid section – Using the hybrid format, you attend class once a week for 80 minutes and are expected to spend another 80 minutes online. Of course, in order to succeed, you need to study much more than the usual class time of 2 hours and 50 minutes a week. The rule is that you attend class about 3 hours a week and study a minimum of 6 hours a week outside of the classroom. Programming can be time-consuming

This is a single person class; meaning that you must turn in your own work. You are not allowed to collaborate or

consult with anyone else while working on an exam. You are not allowed to collaborate on completing assignments. You should not be looking at each other's code for assignments. You can freely discuss items in the general sense. Cheating in any form will not be tolerated.

Finally, Internet access is your responsibility. This class can be accessed from any computer with Internet access anywhere in the world. Therefore, excuses such as "My computer is not working" or "My provider was down" are not acceptable. If you find yourself in a real jam, you may drive to any CSN site and use one of the computers in the CSN open computer labs. Of course, if there is a computer problem originating from CSN, then I will take corrective action. But in all other instances, it is your responsibility to ensure your own Internet access.

Software Lab The **software lab** will open on **August 31, 2020**. For location/date/time information, please visit https://at.csn.edu/cit-information Click on Networking and Software Lab Hours

Due to Covid-19 issues, software lab may be operated virtually. Detailed information will be provided in Canvas on the first day of class.

*Students will receive notification when on-ground software lab services resume.
The CSN's Center for Academic Success provides tutorial help. USE THEM! You can find all relevant information at www.csn.edu/pages/1902.asp

Centers for Academic Success (CAS*)* Centers for Academic Success (CAS) provides quality DROP-IN academic assistance to all students enrolled in for-credit courses at CSN. CSN CAS Tutors are available online through Smarthinking, which is accessed in the Canvas online learning management system. View a tutorial video on how to access CSN Tutors/Learning Assistants online at How to Access CSN Tutors in Smarthinking. You may choose "Submit a Question" if you don't have time for a live session. A Tutor responds to offline questions within 24 hours. Contact us at one of campus phone numbers, and we will assist you with accessing all learning support. Academic learning support includes assistance with placement test preparation, learning strategies, Canvas, Smarthinking online tutoring, Microsoft Office, reading, writing, oral presentations, math, and science. CAS Tutors also provide support in facilitating study groups. You may experience embedded learning assistance in one of your first-year courses. Professors and CAS Staff will make you aware of how to access services as part of your course curriculum. CAS is open Monday through Sunday to be more accessible to all students – Monday – Thursday 9:00 a.m. to 6:00 p.m. and Friday – Sunday 11:00 a.m. to 4:00 p.m. Smarthinking tutors are available 24/7. You may visit www.csn.edu/centers-academic-success for more details or contact us at one of our offices during our regular operational hours: Charleston Centers (702-651-5732), North Las Vegas Learning Commons (702-651-4232), Henderson Learning Commons (702-651-3125).

*Students will receive notification as on-ground tutoring services resume**.**

EXCESS CREDIT FEE INFORMATION Please visit https://www.csn.edu/excess-credit-information for information about the excess credit fee applied in certain circumstances.

TITLE IX Resources More information is available at https://www.csn.edu/institutional-equity

Objectionable materials Instructors have the responsibility to set and maintain standards of classroom behavior appropriate to the discipline and method of instruction. No objectionable materials or language will be used during this class. This includes all possible modes of the class: online and in person. The instructor will make the final determination regarding any objectionable materials or language. Students may not engage in activity the

instructor deems disruptive or counterproductive to the goals of the class. Instructors have the right to remove offending students from class.

Public Health Directives (COVID-19)

Students must follow all active CSN public health directives while enrolled in this class. Properly worn face coverings are mandatory for all faculty and students in the classroom as well as on campus. CSN public health directives are found at https://at.csn.edu/covid-19. Students who do not comply with these directives will be asked to leave the classroom. Refusal to follow the guidelines may result in further disciplinary action according to the CSN Student Conduct Code https://www.csn.edu/sites/default/files/documents/student_conduct_code_policy_1.pdf, including being dropped from the course.

Recording Class

There are no recordings of the class allowed without the explicit permission of the instructor.

Early Alert Syllabus Statement

Early Alert Referral Program (MyCoyotePLAN) – A referral program to connect students with college resources when assistance is needed to achieve success. Referrals may be initiated by faculty and staff as well by students through MyCoyotePLAN. After a referral is submitted, students will receive an email notification and will be contacted by the department to which they were referred to offer assistance.

We will have assignments due on a regular basis. The due date for each assignment will be announced in Canvas and all assignments are delivered and submitted through Canvas. You must be diligent in checking due dates for assignments.

Additional NOTES:
Exams can only be taken online during the specified dates.

Midterm Exam - 20%
Final Exam - 20%
Assignments - 60%

Here is a formula for how your final grade is calculated:
(The average of homework assignments * .6 + Midterm exam * 0.2 + Final Exam * .20)

So, if Joe's average on homework assignments is 80, he earns 75 points on the midterm exam, and 80 points on his final exam, what is his total score? What is his overall course grade?

Answer: (80 * .6 + 75*.2 + 80*.2) = 79
Letter grade: C+
The CANVAS system's grade book will allow you to track your grade for each item.

A note on skipped sections: It's perfectly fine if you like to review the skipped sections. You just won't be responsible for these topics in your assignments and exams.

The due dates for assignments and exams will be available in Canvas. Announcements will be made at least

a week before the start date of exams and at least a week before the due date of assignments. The following information on due dates is subject to change. The official due dates will be available in Canvas.

This is a tentative schedule of assignments and exams – All dates are subject to change. Make sure to closely monitor your Canvas course for updated deadlines - Most assignments will have a Tuesday night, 11:59 pm deadline

Special NOTE: Our Canvas course includes links to Resources and Course video recordings. These links are available through the left Navigation bar when you login to Canvas.

Week	Topics	Tentative Assignments & Exams due dates – SUBJECT to CHANGE
1 8/24 – 8/30	Syllabus and Introduction Overview of the Canvas Learning system Introduction & Python environments Installing Python **Net Academy course** **Module 1 -** Basics	
2 8/31 – 9/6	**Net Academy course** **Module 2 –** Data types, variables, input/output operations	Assignment 1 – Syllabus Quiz Due: 9/1 Assignment 2 – Module 1 Due: 9/1
3 9/7 – 9/13	**Net Academy course** **Module 3 –** Decision statements	Assignment 3 – Module 2 Due: 9/8
4 9/14 – 9/20	**Net Academy course** **Module 3 –** Repetition Structures: Looping	Assignment 4 – Module 3 (decisions) Due: 9/15
5 9/21 – 9/27	**Net Academy course** **Module 3 –** Lists and list processing	Assignment 5 - Module 3 (loops) Due: 9/22
6 9/28 – 10/4	**Net Academy course** **Module 3 –** Lists and list processing	Assignment 6A - Module 3 (lists) Due: 9/29
7 10/5 – 10/11	**Net Academy course** **Module 4 –** Functions, tuples, dictionaries, data processing	Assignment 6B - Module 3 (lists) Due: 9/29

8 10/12 – 10/18		Assignment 7A - Module 4 (functions, tuples…) Due: 10/13 **Midterm EXAM – covers Modules 1, 2, and 3** **Taken one time between 10/15 and 10/20**
9 10/19 – 10/25	**Net Academy course** **Module 4 –** Functions, tuples, dictionaries, data processing	
10 10/26 – 11/1	**Net Academy course** **Module 5 –** Modules, packages, exceptions	Assignment 7B - Module 4 (functions, tuples…) Due: 10/27
11 11/2 – 11/8	**Net Academy course** **Module 5 –** Modules, packages, exceptions	Assignment 8A - Module 5 (Modules, packages, …) Due: 11/3
12 11/9 – 11/15	**Net Academy course** **Module 6 –** Object-oriented programming, exceptions, and files	Assignment 8B - Module 5 (Modules, packages, …) Due: 11/10
13 11/16 – 11/22	**Net Academy course** **Module 6 –** Object-oriented programming, exceptions, and files	Assignment 9A - Module 6 (OOP, …) Due: 11/17
14 11/23 – 11/29	**Thanksgiving holiday – 11/26 – 11/29** **Net Academy course** **Module 6** – Object-oriented programming, exceptions, and files	
15 11/30 – 12/6	**REVIEW**	Assignment 9B - Module 6 (OOP, …) Due: 12/1
16 12/7 – 12/13	**Final Exam – Comprehensive**	**Final Exam - Comprehensive exam covering all chapters concentrating on material covered after the midterm Exam** **Taken one time between 12/7 – 12/13**

Special NOTE: CSN academic integrity policy

Academic integrity is a legitimate concern for every member of the CSN college community. By joining the CSN college community, you accept the expectation to always take the ethical path and

uphold the standards for integrity and honesty in your individual academic studies and to encourage others to do the same.
Stay out of trouble by following these rules:

Rule 1: You must not look at solutions or program codes that are not your own.
It is an act of plagiarism to submit work that is copied or derived from the work of others and submitted as your own. For example, using a solution from the Internet or a solution from another student (past or present) or some other source, in part or in whole, that is not your own work is a violation of the Academic Integrity Policy. Many infractions I see make use of solution code found online. The best way to steer clear of this possibility is not to search for online solutions to the programming assignments. Moreover, looking at someone else's solution code in order to determine how to solve the problem yourself is also an infraction of the Academic Integrity Policy. You should not be looking at someone else's code in order to solve the problems in this class. This is not an appropriate way to "check your work," "get a hint," or "see alternative approaches."
Rule 2: You must not share your solution code with other students.
You should not ask anyone to give you a copy of their code or, conversely, give your code to another student who asks you for it. Similarly, you should not discuss your algorithmic strategies to such an extent that you and your collaborators end up turning in the same code. Moreover, you are expected to take reasonable measures to maintain the privacy of your solutions. For example, you should not leave copies of your work on public computers nor post your solution code on a public website.
Rule 3: You must indicate on your submission any assistance you received.
If you received aid while producing your solution, you should indicate from whom you got help and what help you received. A proper citation should specifically identify the source (e.g., person's name, book title, website URL, etc.) and a clear indication of how this assistance influenced your work (be as specific as possible). For example, you might write "I discussed the approach used for sorting numbers in the sort_numbers function with Mary Smith." If you make use of such assistance without giving proper credit, you may be guilty of plagiarism.

It is also important to make sure that the assistance you receive consists of general advice that does not cross the boundary into having someone else write the actual code or show you their code. It is fine to discuss ideas and strategies, but you should be careful to write your programs on your own, as indicated in Rules 1 and 2.
I have no desire to create a climate in which students feel as if they are under suspicion. The entire point of the Academic Integrity Policy is that we all benefit from working in an atmosphere of mutual trust. Students who deliberately take advantage of that trust, however, poison that atmosphere for everyone.

General Programming Assignment Requirements

1. For each program, you must work individually unless instructed otherwise. You may discuss the problem with classmates, but at no time should you discuss code in any form. *You may not show another student your code, share your file with another student, look at another student's code, or tell another student what to type.* **Evidence of academic dishonesty will result in a score of zero** (see Academic Integrity section of syllabus). This applies to *all* students involved. If you're unsure about something, ask in advance.

2. Your program must adhere to the problem statement requirements and coding standards below. Violations will lead to deductions.
    a. A header comment *must* be included at the top of *each* submitted file. **Submissions without this header comment will receive a grade of zero.** The header comment must consist of the following information, including documentation tags (shown in bold face):

        /// **@author** Your name
        /// I pledge my word of honor that I have abided
        /// by the CSN Academic Integrity Policy while completing
        /// this assignment.
        /// **@file** The file name
        /// **@version** The date as YYYY-MM-DD
        /// **@brief** A brief description of the program (no more
        /// than one or two paragraphs)
        /// **@note** Time taken to develop, write, test and debug
        /// solution.

        Failure to disclose assistance will be interpreted as academic dishonesty.
    b. Basic blocks:
        i. Blocks will *always* use braces using methods demonstrated in class.
        ii. Statements in the block should be indented consistent with logical nesting. Use 4 spaces per indent level. Do not use tabs.
    c. Variables:
        i. Use descriptive names for variables using naming standards discussed in class.
        ii. Reduce the scope of variables so that they are only visible in the scope where they're used. Global *variables* are never permitted; global *constants* are.
        iii. Use one variable declaration for each variable you want to define (i.e., do not use the comma operator to declare multiple variables at one time). Variable declarations must appear at the beginning of the block of code in which they're used (i.e. do not intermix declarations with code).
        iv. Document the purpose of *every* variable.
    d. Statements:
        i. No more than one statement may be written on a single line.
        ii. The following may not be used: continue, goto, and break *not* in a Switch structure.
        iii. The use of exit should be reserved for unrecoverable errors only (e.g. failed memory allocation). Handle errors graciously wherever possible.
        iv. Lines of code should not extend beyond column 80.
        v. Diagnostic/debug print statements should be disabled/deleted in the final submission (i.e., submit a "shipping" version of your program). In advanced courses, use conditional compilation to enable/disable debugging statements.
    e. Functions/Methods:
        i. Use descriptive names for functions using naming standards discussed in class.
        ii. All functions must be documented with the following information:
            1. Purpose – A statement or a set of statements that describes the

purpose of the function.

2. Pre-condition – A statement or set of statements that outlines a condition that should be true, or conditions that should be true, when called. The operation is not guaranteed to perform as it should unless the pre-conditions have been met.
3. Post-condition – A statement or statements describing the condition that will be true when the operation has completed its task. If the operation is correct and the pre-condition(s) met, then the post- condition is guaranteed to be true.
4. Parameter(s) – The purpose of each parameter should be described.
5. Return value – For value-returning functions only, describe what the function returns.
6. When using a single source code file, function documentation should be placed in comments directly above the function definition, not the prototype.
7. When implementing a large project with multiple source code files, function documentation should be placed in comments directly above the function prototypes *in the interface file*, not in the implementation file.

iii. Function bodies should not be of extended length when easily separated into multiple functions (i.e., functions should do one thing and nothing more).

iv. Non-recursive functions should contain exactly one returnstatement.

3. Programs must be submitted on time. **Late programs *or* programs with syntax errors (i.e. do not compile due to errors) will receive a grade of zero**. Your program must compile cleanly (i.e. no warnings) and execute properly for credit. Note: It is better to submit a partially correct program *that compiles* than no program at all.

4. Submit the program file(s) electronically using the procedure shown on the problem statement requirements. You may submit your program file(s) as many times as you want before the deadline. *Each submission will replace any earlier submission*, so I can only see and grade your most recent submission. Be sure to submit *all* required files with *each* submission. You cannot submit after the deadline (i.e., the drop box is closed).

Programming Grading Rubric

This document lays out common criteria used to grade programming assignments. Each criterion has several different levels of achievement, with a description of how a submission will attain that level and the number of points assigned for reaching it. Please email or ask me if you have any questions about this rubric.

Grading Standards

Every criterion will make up an approximate percentage of the grade given to a single programming problem as indicated in the "Approx. % of Grade" column. Points will be assigned for a criterion roughly along the lines of the guidelines of the "Excellent," "Above Average," "Average," "Below Average," and "Not Met" evaluations.

For example, a problem that was "Above Average" in the Program Specifications/Correctness criterion, "Average" in readability, and "Excellent" in all other areas would receive:
0.8*0.3 + 0.6*0.2 + 1*0.1 + 1*0.2 + 1*0.2 = 86% = B

		Excellent	Above Average	Average	Below Average	Not Met
Criterion	**Weight**	**100%**	**80%**	**60%**	**40%**	**0%**
Program Specifications / Correctness	40%	No errors. No warnings. Program always works correctly and meets the specification(s).	No warnings. Minor details of the program specification(s) are violated. Program functions incorrectly for some inputs.	One or more warnings. Program functions incorrectly for some inputs.	Significant details of the specification are violated. Program often exhibits incorrect behavior.	Program only functions correctly in very limited cases or not at all. Program does not compile and/or link.
Readability	20%	Code is clean, understandable, and well-organized.	Minor issues with consistent indentation, use of whitespace, variable naming, or general organization.	Multiple minor issues with consistent indentation, whitespace, variable naming, or general organization.	At least one major issue with indentation, whitespace, variable names, or organization.	Major problems with three or more of the readability subcategories.
Documentation	20%	No errors. All variables documented. All functions correctly documented. Code is well-commented. No spelling errors.	One or two places that could benefit from comments are missing them, or the code is overly commented. One or two variables not documented properly. One or two spelling errors.	Multiple places that could benefit from comments are missing them. More than two variables not documented properly. More than two spelling errors.	File header missing, complicated lines or sections of code not documented or lacking meaningful comments. More than four variables not documented. More than four spelling errors.	No file header present. No comments present. More than eight spelling errors.
		No errors. Code uses the best	Code uses poorly-chosen approach in	Code uses poorly-chosen approaches	Code uses poorly-chosen approaches	Many things in the code could have

Code Efficiency	10%	approach in every case.	one place.	in two places.	in three places.	been accomplished in an easier, faster, or otherwise better fashion.
Miscellaneous	10%	No errors.	One minor detail of the assignment specification is violated, such as incorrect filename.	More than one minor detail of the assignment specification is violated, such as incorrect filename.	Input/output varies significantly from that specified.	Significant details of the specification are violated, such as extra instructions ignored or entirely misunderstood.

* As a special case, if a program does not meet the specifications at all / is entirely incorrect, no credit will be received for the other criteria either.

Criteria

Program Specifications / Correctness

This is the most important criterion. A program must meet its specifications (whether from a textbook problem or as written in the assignment) and function correctly. This means that it behaves as desired, producing the correct output, for a variety of inputs. (In the beginning, I will be lenient with regards to producing correct output for all inputs, as we may not always have the tools needed to accomplish that, yet.) This criterion includes the need to meet specifications by writing a program in a specified way or using a required language feature, if such a thing is specified in the problem.

If a specification is ambiguous or unclear, you have two choices: You can either make a reasonable assumption about what is required, based on what makes the most sense to you, or you can ask the instructor. If you make an assumption about an ambiguous specification, you should mention that somewhere in a comment so that the reader/grader knows what you were thinking. Points may be taken off for poor assumptions, however.

Readability

Code needs to be readable to both you and a knowledgeable third party. This involves: Using indentation consistently (e.g., every function's body is indented to the same level)

- Adding whitespace (blank lines, spaces) where appropriate to help separate distinct parts of the code (e.g., space after commas in lists, blank lines between functions or between blocks of related lines within functions, etc.)
- Giving variables meaningful names. Variables named a, b, and c or foo, bar, and baz give the reader no information whatsoever about their purpose or what information they may hold. Names like principal, maximum, and counter are much more useful. Loop variables are a

common exception to this idea, and loop variables named i, j, etc. are okay.

- The code should be well organized. Once we have learned about functions, code should be organized into functions so that blocks of code that need to be reused are contained within functions to enable that, and functions should have meaningful names. This is a concept that we will be learning about as we write more code, and so few points, if any, will be taken off for organization issues that we have not yet addressed.

Documentation

Every file containing code should start with a header comment. At the very least, this header should contain your name, the name of the file, and a description of what the included code does. Other details you might include are the date it was written, a more detailed description of the approach used in the code if it is complex or may be misunderstood, or references to resources that you used to help you write it.

All code should also be well-commented. This requires striking a balance between commenting everything, which adds a great deal of unneeded noise to the code, and commenting nothing, in which case the reader of the code (or you, when you come back to it later) has no assistance in understanding the more complex or less obvious sections of code. In general, aim to put a comment on any line of code that you might not understand yourself if you came back to it in a month without having thought about it in the interim. Like code organization, appropriate commenting is also something we will be learning about as we write code throughout the semester, so while corrections may be made, points will only be taken off for things that have been emphasized in class already.

Code Efficiency

There are often many ways to write a program that meets a specification, and several of them are often poor choices. They may be poor choices because they take many more lines of code (and thus your effort and time) than needed, or they may take much more of the computer's time to execute than needed. For example, a certain section of code can be executed ten times by copying and pasting it ten times in a row or by putting it in a simple for loop. The latter is far superior and greatly preferred, not only because it makes it faster to both write the code and read it later, but because it makes it easier for you to change and maintain.

Assignment Specifications

Assignments will usually contain specifications and/or requirements outside of the programming problems themselves. For example, the way you name your files to submit them to the course website will be specified in the assignment. Other instructions may be included as well, so please read the assignments carefully.